

Objectives:

1. Learn about Girl Scout traditions
2. Share activities and spirit that are a century strong.

About this meeting:

Review Girl Scout Traditions, empower girls to create their own troop rules with your guidance and take on more responsibility with Kapers, and teach them to leave a place better than they found it.

With this First 4 Meeting plan, girls will earn the Girl Scout Way Badge

Girl Scout Way Badge

1. Match songs to an occasion
2. Celebrate the Girl Scout birthday
3. Share sisterhood
4. Leave a place better than you found it
5. Enjoy Girl Scout traditions!



Supplies:

- Attendance sheets, bags and props for Nosebag Skits
- Materials for flag ceremony
- Kaper chart, pictures of crests
- Optional snack
- Posters of Promise and Law, index cards with words to the Promise and Law
- 10-15 small Items that represent Girl Scouts/Juliette Low for Kim's Game

Meeting Agenda:

Pre-Meeting: (10 min.) As the girls arrive, have the girls get in their patrols, if that is the form of troop government that they voted on. Patrol officers, or a peer leader, take attendance. Girls can make their own attendance sheets.

In their patrols or other small groups, have girls put on "Nosebag Skits." Place five to ten items in paper bags, with one bag for each group of girls. Items could be Girl Scout-related, like badges, uniforms, and a first aid kit, or they could be completely unrelated. Before the meeting begins, have the girls think up a skit using their items. They can put it on during the major activity time of the meeting.

Continued on next page

Opening: Flag Ceremony

Explain the structure and purpose of a flag ceremony, a traditional part of most Girl Scout events. Then put on your own flag ceremony. Use the resource on our website for hosting your own ceremony.

<https://www.gsksmo.org/content/dam/girlscouts-gsksmo/documents/NLE2-Ceremonies.pdf>

Business: (10 min.)

1. Collect paperwork that was handed out at the last meeting.
2. Introduce the troop Kaper Chart, which should include the tasks that the girls brainstormed at the last meeting. Have the girls sign up for Kapers, giving preference to the girls who did not participate in the flag ceremony.
3. Have the girls vote on their troop crest. Discuss the meanings behind the various symbols and how they could represent your troop.

Snack/Announcements

While the girls eat snack, discuss and vote on what badges or Journeys they want to complete over the next several months.

Major Activity: (15-20 min)

1. Have girls put on their Nosebag Skits. Make sure they don't run on too long!
2. Review the Girl Scout Promise and Law. Ask girls what they think each part means and how they use it in their lives. Then, put on the Promise and Law Relays!

Promise and Law Relay: Divide the girls into two teams. Have the words to the Promise and Law printed onto a card, one word per card, one set per team. Mix the words and place them face up on the floor about ten feet from each team. The team must race to put the words and lines in order, one at a time, in relay fashion. If a word is wrong, the next girl must correct it. The relays can be done back to back or simultaneously.

If you are done early, the girls can play Kim's game:

Before playing the game with the girls, arrange 10-15 objects on a surface and cover them with the cloth. Have items reflect Girl Scouts and our founder Juliette Low. Have the girls gather around and give them 2-5 min to study the objects. Once they have studied them, cover them up again and give the girls a few minutes to make a list of everything they remember from the objects.

Clean-Up: (5 min.) All girls help clean up the area and leave the area better than you found it! Specific clean up duties can be assigned with the Kaper Chart.

Closing: (5 min.) Friendship Circle

Repeat the Friendship Circle closing from the previous meeting. Add some Girl Scout Songs to the Friendship Circle. Continue the troop tradition you started at the last meeting!